

DUX 2005 Volunteer Policy

About the Volunteer Program

We are looking for reliable, hard-working, self-starting, independent, enthusiastic people who are excited about DUX 2005 and want to be a part of the next generation of industry leaders. Become a part of this premiere Designing for User eXperience conference by volunteering. DUX 2005 is a collaborative effort by members of ACM SIGCHI, ACM SIGGRAPH, and AIGA to provide guidance toward designs that truly meet user needs and goals.

In return for their help at the conference, volunteers will receive many benefits, including free conference registration, lunch, a Conference Reception ticket, and a volunteer T-shirt. The Volunteers Program offers selected individuals the opportunity to become an integral part of the DUX 2005 conference. This invaluable learning experience presents opportunities to meet and learn directly from User Experience industry professionals, teachers, and artists. Volunteers assist conference attendees and support conference programs and events.

Volunteers are responsible for their own housing, travel to and from San Francisco, and any meals that are not provided. Volunteers will have access to the volunteer email list and web site, which helps to create a community before the conference.

Benefits

- Exposure to prospective employers and plenty of opportunity for networking
- Free registration to the conference
- Limited access to tutorials based on staffing needs
- Distinctive DUX "Volunteer" shirt to be worn while on duty
- Networking opportunities at parties

Qualifications

Volunteers may be undergraduate, Master's, or Ph.D. students during the 2005/6 academic year. All students, regardless of discipline, are encouraged to apply. In addition to students, DUX 2005 welcomes applications from volunteers who are attending at their own (not their employer's) expense, especially those from the non-profit sector (museums, arts organizations, social service agencies) whose career path relates to the program content. No experience is required. We are looking for enthusiastic, intelligent, reliable people.

Volunteers must commit to at least the equivalent of one full day of work at the conference during 3-5 November 2005. We are counting on a small team of highly interested volunteers to support the entire conference.

Consideration in the following priority order will be given to:

1. Full-time college or graduate students, including Spring '05 graduates
2. Part-time students enrolled in a degree or certificate program
3. Under-employed individuals
4. Individuals attending the conference at their own expense

Applications

Apply via email to volunteer@DUX2005.org with the following information:

- Contact Information (Address, Country, Email, Day Phone)
- Position statement explaining your interest in DUX2005
- Resume including prior volunteer activities and relevant experience
- Languages Spoken
- Affiliation (Employer or School, Department, Status Full-time/Part-Time)
- Membership (ACM, SIGGRAPH, AIGA, SIGCHI)

Acceptance Procedure

Volunteers will be chosen from qualified applications on a first come-first serve basis. We will begin to notify qualified individuals of their acceptance as volunteers starting September 20th, and continuing until all the conference needs are met. Volunteer applicants who do not get selected will not be subjected to late fees for registration.

Commitment and Responsibilities

- Volunteers must be available throughout the entire conference (November 3-5, 2005)
- Volunteers must perform at least one full day equivalent (preferably more) of staffing during the conference.
- Possible shifts include staffing the information booth, registration desk, reception, assisting session chairs and tutorial instructors and monitoring sessions and tutorials attendance.
- Volunteers must attend volunteer meetings.